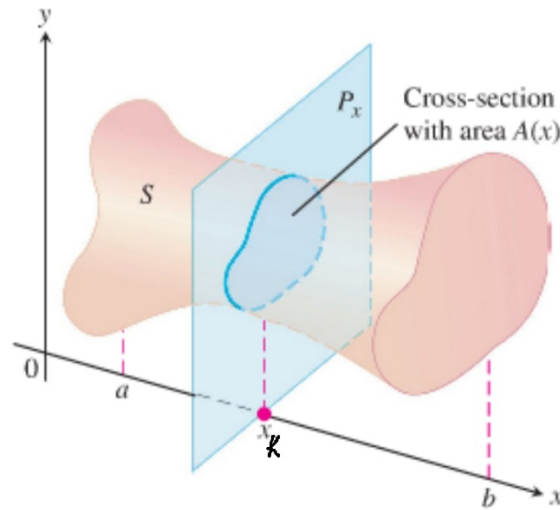


7.3 VOLUMES

Volume of a Solid (with a known cross-section)

The definition of a solid of known integrable cross section area $A(x)$ from $x = a$ to $x = b$ is the integral of A from a to b ,
 $V = \int_a^b A(x) dx$.

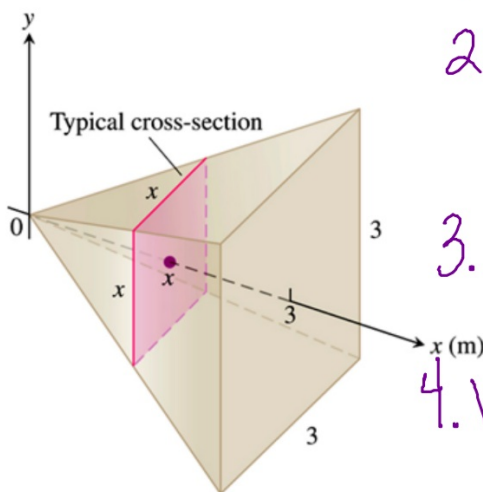


$$V = \frac{\text{Area}}{\text{Base}} \times \text{Height}$$
$$\Sigma V = \Sigma A(x_k) \cdot \Delta x$$

How to Find Volume by the Method of Slicing

1. Sketch the solid and a typical cross section.
2. Find a formula for $A(x)$.
3. Find the limits of integration.
4. Integrate $A(x)$ to find the volume.

Ex 1: A pyramid 3 m high has congruent triangular sides and a square base that is 3 m on each side. Each cross section of the pyramid parallel to the base is a square. Find the volume of the pyramid.



2. Cross-sections are squares ($A = s^2$)
 $A(x) = x^2$

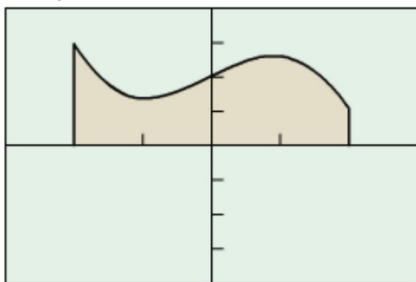
3. Limits of integration $x=0$ to $x=3$

$$4. V = \int_0^3 x^2 dx = \left. \frac{x^3}{3} \right|_0^3 = 9 - 0 = \boxed{9 \text{ m}^3}$$

Ex 2 - A Solid of Revolution:

The region between the graph of $f(x) = 2 + x \cos x$ and the x-axis over the interval $[-2, 2]$ is revolved about the x-axis to generate a solid. Find the volume of the solid.

1.

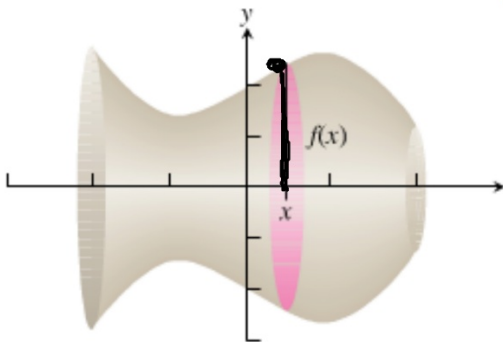


$[-3, 3]$ by $[-4, 4]$

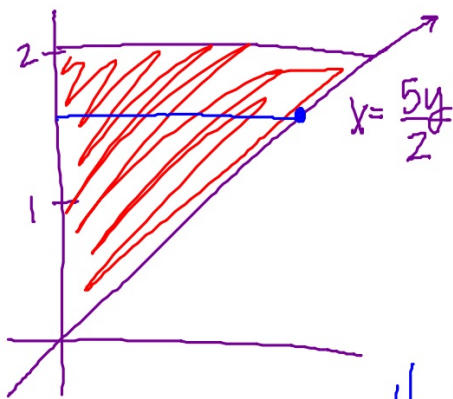
2. Cross-sections are circle ($A = \pi r^2$)
 $A(x) = \pi(2 + x \cos x)^2$

3. Limits of integration $x = -2$ to $x = 2$

4. $V = \int_{-2}^2 [\pi(2 + x \cos x)^2] dx \approx 52.43 \text{ units}^3$



Find the volume of the solid generated by revolving the shaded region about the y-axis.



2. cross-sections are circles
 $A(x) = \pi \left(\frac{5y}{2} \right)^2$

3. Limits of integration $y=0$ to $y=2$

$$\begin{aligned} 4. V &= \int_0^2 \left[\pi \left(\frac{5y}{2} \right)^2 \right] dy = \int_0^2 \pi \cdot \frac{25y^2}{4} dy \\ &= \frac{25\pi}{4} \int_0^2 y^2 dy = \frac{25\pi}{4} \cdot \left[\frac{y^3}{3} \right]_0^2 = \frac{25\pi}{4} \left(\frac{8}{3} - 0 \right) \\ &= \boxed{\frac{50\pi}{3} \text{ units}^3} \end{aligned}$$

7. 406
#3,4,7-14